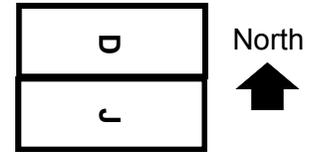


Situation GS-1

Meuse Bridge Battle

December 18, 1944 Hypothetical

A successful German beginning to the Battle of the Bulge has broken open part of the American front and a German battlegroup from the 1st SS Panzer Division races to take and secure one of the key Meuse River bridges. Elements of the British 29th Armored Brigade arrive almost at the same time and a desperate battle for the bridge begins.



Scenario created by Greg Moore and posted for free at gregpanzerblitz.com. Counters and maps may be found at imaginative-strategist.layfigures.com.

AVAILABLE FORCES

British

Elements of the 29th Armored Brigade

5 A 5 5 11 x 1	9 A 8 8 8 x 6	14 A 10 9 8 x 6	2 I 4 3 15 x 1	2nd Royal Tank Regiment		
2 I 2* 6 1 x 9	2 C(I) 2 3 10 x 9	2 I 2* 4 1 x 2	9 A 5 2 0 x 3	3 M 8 3 1 x 1	2 C(I) 2* 2 10 x 6	2 I 2* 2 10 x 2
8th Motor Rifle Battalion						

SET-UP

GERMAN : Enter on turn one at Q1 on board J. Units must be staged in road order march no more than two units (plus passengers) per hex.

BRITISH : Enter on turn one at Q10 on board D. Units must be staged in road order march no more than two units (plus passengers) per hex.

German

Kampfgruppe Bremer

2 H 4 2 10 x 3	2 H 4 3 16 x 2	6 A 5 3 14 x 1	5 H 8 3 14 x 1	3 M 12 4 10 x 1	4 H 10 1 12 x 1	3 I 2* 8 1 x 2	6 I 1 6 1 x 4
3 I 2 10 1 x 1	13 A 6 2 0 x 1	2 C(I) 2 4 10 x 3	2 C(I) 2 4 10 x 5	1st SS Panzer Recon Battalion			
40 (H) 32 2 0 x 1	0 C 0 1 10 x 1	II/I SS Pz Artillery Battalion		3 I 2 10 1 x 3	0 C 0 1 12 x 3	6/I SS Pz Pioneer Battalion	
3 I 2 8 1 x 3	0 C 0 1 12 x 3	Survivors of von der Heydte Fallschirmjager battalion picked up along the way.					

VICTORY CONDITIONS

GERMAN: Control the bridge on board J plus the two town hexes at either end.

BRITISH: Prevent the German victory conditions

Length of game 10 turns.

Germans move first

1	2	3	4	5	6	7	8	9	10
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